STAT:5400 Computing in Statistics Simulation studies in statistics Lecture 9 September 21, 2016

Based on a lecture by Marie Davidian for ST 810A - Spring 2005 Preparation for Statistical Research North Carolina State University http://www4.stat.ncsu.edu/ davidian/st810a/

Terminology

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- simulation: a numerical technique for conducting experiments on the computer
- Monte Carlo simulation: a computer experiment inolving random sampling from probability distributions
 - what statisticians usually mean by "simulations"

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Basics

- simulation studies are commonly done to evaluate the performance of a frequentist statistical procedure, or to compare the performance of two or more different procedures for the same problem
- enable us to see what happens "when many many samples of the same size are drawn from the same population"
- properties of estimators that are often evaluated by simulation
 - bias
 - mean squared error
 - coverage of confidence intervals
- properties of hypothesis tests also can be evaluated by simulation studies
 - -size
 - power
- simulation studies are *experiments*, and the things you know about experimental design and sample size calculation apply

Rationale

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- Properties of statistical methods must be established before the methods can safely be used in practice.
- But exact analytical derivations of properties are rarely possible
- *Large sample* approximations to properties are often possible
 - evaluation of the relevance of the approximation to (finite) sample sizes likely to be encountered in practice is needed
- Analytical results may require *assumptions* such as normality

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 What happens when these assumptions are violated? Analytical results, even large sample ones, may not be possible

Questions to be addressed regarding an estimator or testing procedure

- Is an estimator *biased* in finite samples? What is its *sampling variance*?
- How does it *compare* to competing estimators on the basis of bias, precision, etc.?
- Does a procedure for constructing a confidence interval for a parameter achieve the claimed *nominal level of coverage*?
- Does a hypothesis testing procedure attain the claimed *level* or *size*?
- If so, what *power* is possible against different alternatives to the null hypothesis? Do different test procedures deliver different power?

Role of Monte Carlo simulation

- Goal is to evaluate *sampling distribution* of an estimator under a particular set of conditions (sample size, error distribution, etc.)
- Analytic derivation of exact sampling distribution is not feasible
- Solution: Approximate the sampling distribution through simulation
 - Generate S independent data sets under the conditions of interest
 - Compute the numerical value of the estimator/test statistic T(data) for each data set, yielding T_1, \ldots, T_S
- If S is large enough, summary statistics across T_1, \ldots, T_S should be good approximations to the true sampling properties of the estimator/test statistic under the conditions of interest

Simulation for properties of estimators

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Simple example: Compare three estimators for the mean μ of a distribution based on i.i.d. draws Y_1, \ldots, Y_n

- Sample mean $T^{(1)}$
- Sample 20% trimmed mean $T^{(2)}$
- Sample median $T^{(3)}$

Remarks:

• If the distribution of the data is symmetric, all three estimators indeed estimate the mean

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• If the distribution is skewed, they do not

Simulation procedure

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For a particular choice of $\mu,\,n,$ and true underlying distribution

- Generate independent draws Y_1, \ldots, Y_n from the distribution
- Compute $T^{(1)}, T^{(2)}, T^{(3)}$
- Repeat S times \Rightarrow $T_1^{(1)}, \dots, T_S^{(1)}; T_1^{(2)}, \dots, T_S^{(2)}; T_1^{(3)}, \dots, T_S^{(3)}$
- Compute for k = 1, 2, 3

$$\begin{split} \widehat{\text{mean}} &= S^{-1}\sum_{s=1}^{S} T_s^{(k)} = \overline{T}^{(k)}, \ \widehat{\text{bias}} = \overline{T}^{(k)} - \mu \\ \widehat{\text{SD}} &= \sqrt{(S-1)^{-1}\sum_{s=1}^{S} (T_s^{(k)} - \overline{T}^{(k)})^2}, \\ \widehat{\text{MSE}} &= S^{-1}\sum_{s=1}^{S} (T_s^{(k)} - \mu)^2 \approx \widehat{\text{SD}}^2 + \widehat{\text{bias}}^2 \end{split}$$

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Relative efficiency

For a particular choice of μ ,

Relative efficiency: For any estimators for which $E(T^{(1)}) = E(T^{(2)}) = \mu$

$$RE = \frac{\operatorname{var}(T^{(1)})}{\operatorname{var}(T^{(2)})}$$

is the relative efficiency of estimator 2 to estimator 1

• When the estimators are *not unbiased* it is standard to compute

$$RE = \frac{\text{MSE}(T^{(1)})}{\text{MSE}(T^{(2)})}$$

• In either case RE < 1 means estimator 1 is preferred (estimator 2 is inefficient relative to estimator 1 in this sense)

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- > set.seed(3)
- > S <- 1000

> n <- 15

> trimmean <- function(Y){mean(Y,0.2)}</pre>

> mu <- 1

> sigma <- sqrt(5/3)

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Normal data: > results Sample mean Trimmed mean Median true value 1.000 1.000 1.000 > out <- generate.normal(S,n,mu,sigma)</pre> # sims 1000.000 1000.000 1000.000 MC mean 0.985 0.987 0.992 > outsampmean <- apply(out\$dat,1,mean)</pre> -0.013 -0.008 MC bias -0.015 MC relative bias -0.015 -0.013 -0.008 > outtrimmean <- apply(out\$dat,1,trimmean)</pre> MC standard deviation 0.331 0.348 0.398 MC MSE 0.110 0.121 0.158 > outmedian <- apply(out\$dat,1,median)</pre> 0.905 MC relative efficiency 1.000 0.694 > summary.sim <- data.frame(mean=outsampmean,trim=outtrimmean,</pre>

+ median=outmedian)

> results <- simsum(summary.sim,mu)</pre>

> view(round(summary.sim,4),5)
First 5 rows

 mean
 trim
 median

 1
 0.7539
 0.7132
 1.0389

 2
 0.6439
 0.4580
 0.3746

 3
 1.5553
 1.6710
 1.9395

 4
 0.5171
 0.4827
 0.4119

 5
 1.3603
 1.4621
 1.3452

Performance of estimates of uncertainty

How well do estimated standard errors represent the *true sampling variation*?

- E.g., For sample mean $T^{(1)}(Y_1, \ldots, Y_n) = \overline{Y}$ $SE(\overline{Y}) = \frac{s}{\sqrt{n}}, \quad s^2 = (n-1)^{-1} \sum_{j=1}^n (Y_j - \overline{Y})^2$
- MC standard deviation approximates the *true* sampling variation
- Compare *average* of estimated standard errors to MC standard deviation

For sample mean: MC standard deviation 0.331

> outsampmean <- apply(out\$dat,1,mean)
> sampmean.ses <- sqrt(apply(out\$dat,1,var)/n)
> ave.sampmeanses <- mean(sampmean.ses)
> round(ave.sampmeanses,3)
[1] 0.329

Simulations for properties of hypothesis tests

Simple example: Size and power of the usual *t*-test for the mean

 $H_0: \mu = \mu_0$ vs. $H_1: \mu \neq \mu_0$

- To evaluate whether size/level of test achieves advertised α generate data under $\mu = \mu_0$ and calculate proportion of rejections of H_0
- Approximates the *true* probability of rejecting H_0 when it is true
- Proportion should $\approx \alpha$
- To evaluate power, generate data under some alternative $\mu \neq \mu_0$ and calculate proportion of rejections of H_0
- Approximates the *true* probability of rejecting H_0 when the alternative is true (power)
- If actual size is $> \alpha$, then evaluation of power is flawed

Usual 100(1- α)% confidence interval for μ :

Based on sample mean

$$\left[\ \overline{Y} - t_{1-\alpha/2,n-1} \frac{s}{\sqrt{n}} \,, \ \overline{Y} + t_{1-\alpha/2,n-1} \frac{s}{\sqrt{n}} \ \right]$$

- Does the interval achieve the nominal level of coverage 1α ?
- E.g. $\alpha = 0.05$
- > t05 <- qt(0.975,n-1)
- > coverage
 [1] 0.949

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Size/level of test:

- > set.seed(3); S <- 1000; n <- 15; sigma <- sqrt(5/3)
- > mu0 <- 1; mu <- 1
- > out <- generate.normal(S,n,mu,sigma)</pre>
- > ttests <+ (apply(out\$dat,1,mean)-mu0)/sqrt(apply(out\$dat,1,var)/n)
 > t05 <- qt(0.975,n-1)
 > power <- sum(abs(ttests)>t05)/S
- > power [1] 0.051

Power of test:

> set.seed(3); S <- 1000; n <- 15; sigma <- sqrt(5/3)

> mu0 <- 1; mu <- 1.75

> out <- generate.normal(S,n,mu,sigma)</pre>

> ttests <-

+ (apply(out\$dat,1,mean)-mu0)/sqrt(apply(out\$dat,1,var)/n)

```
> t05 <- qt(0.975,n-1)
```

> power <- sum(abs(ttests)>t05)/S

> power [1] 0.534

Simulation study principles

Issue: How well do the *Monte Carlo quantities* approximate properties of the *true sampling distribution* of the estimator/test statistic?

- Is S = 1000 large enough to get a feel for the true sampling properties? How "believable" are the results?
- A simulation is just an experiment like any other, so *use statistical principles*!
- Each data set yields a draw from the true sampling distribution, so S is the "sample size" on which estimates of mean, bias, SD, etc. of this distribution are based
- Select a "sample size" (number of data sets S) that will achieve acceptable precision of the approximation in the usual way!

Principle 1: A Monte Carlo simulation is just like any other experiment

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- Careful planning is required
- Factors that are of interest to vary in the experiment: sample size n, distribution of the data, magnitude of variation, ...
- Each combination of factors is a *separate simulation*, so that many factors can lead to very large number of combinations and thus number of simulations

- time consuming

- Use *experimental design* principles
- Results must be *recorded and saved* in a systematic, sensible way
- Don't choose only factors *favorable* to a method you have developed!
- "Sample size S (number of data sets in each simulation) must deliver acceptable precision...

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Choosing S: Estimator for θ (true value θ_0)

• Estimation of mean of sampling distribution/bias:

$$\sqrt{\operatorname{var}(\overline{T} - \theta_0)} = \sqrt{\operatorname{var}(\overline{T})} = \sqrt{\operatorname{var}\left(S^{-1}\sum_{s=1}^S T_s\right)} = \frac{\operatorname{SD}(T_s)}{\sqrt{S}} = d$$

where d is the acceptable error

$$\Rightarrow S = \frac{\{\mathrm{SD}(T_s)\}^2}{d^2}$$

• Can "guess" $SD(T_s)$ from asymptotic theory, preliminary runs

Choosing S: Coverage probabilities, size, power

• Estimating a **proportion** p (= coverage probability, size, power) \Rightarrow binomial sampling, e.g. for a hypothesis test

$$Z = \# \text{rejections} \sim \text{binomial}(S, p) \Rightarrow \sqrt{\text{var}\left(\frac{Z}{S}\right)} = \sqrt{\frac{p(1-p)}{S}}$$

- Worst case is at $p = 1/2 \Rightarrow 1/\sqrt{4S}$
- d acceptable error $\Rightarrow S = 1/(4d^2)$; e.g., d = 0.01 yields S = 2500
- For coverage, size, p = 0.05

Principle 2: Save everything!

- Save the individual estimates in a file and then analyze (mean, bias, SD, etc) *later*
 - as opposed to computing these summaries and saving only them
- Critical if the simulation takes a long time to run!
- Advantage: can use software for summary statistics (e.g., SAS, R, etc.)

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Principle 3: Keep S small at first

- Test and refine code until you are sure everything is working correctly before carrying out final "*production*" runs
- Get an idea of how long it takes to process one data set

Principle 4: Set a different seed for each run and keep records

- Ensure simulation runs are *independent*
- Runs may be *replicated* if necessary

Principle 5: Document your code